

BACHELORETTE

BULLETS

A delirious evening filled with deceit, divas and dirty secrets.

With Mindy Mintjulius, a hot designer diva, preparing to don a wedding gown, Mindy's gal pals have planned for one final night out on the town.

As the important people of the bachelorette's past and present gather to celebrate her future, one guest will fall victim and end the night without a future at all...

In a party filled with menacing models, resentful relatives and competitive co-workers, there is only that will be found guilty and forbidden to go free.

Will it be the jealous sister who desires to be a bridesmaid? The unsuspecting employee who was overlooked for a promotion? The veteran model that is vindicating her spot on the runway? Or possibly the mother of the groom that is as wicked as she is wealthy.

All the guests are guilty until proven innocent in this puzzling party filled with vengeful vixens and ferocious fashionistas.



HOST'S GUIDE

Thank you for choosing Bachelorettes and Bullets

We are confident that you will find this comprehensive packet to provide everything that you will want and need to run your very own murder mystery party—one that will have your guests talking about it for weeks, if not longer.

This murder mystery experience is designed to be easy to run and fun to play for all the guests involved. The game is played with all of your guests having active roles in the game and each guest having objectives to complete. These objectives keep the party from being pre-scripted and allow your guests to draw their own conclusions as to the motives and the identity of the murderer. This format also allows for great mingling amongst your guests and insures that all of your guests feel included. Before the night is through, each guest will have discovered that they have a motive for killing the victim and be inclined to protect their innocence as well as seek out the murderer. To add to the experience and suspense of the night, the murder happens during the party, not before, as in some other murder mystery games. The victim is also allowed to play along after they 'die', since they have no clue who murdered them. Bachelorettes and Bullets is certain to be a hit with all of your guests.

The following pages contain a simple list of things you need to do as host in order to have the party run smoothly. Once the party is going, it is up to the guests to make the most of it—something you will be surprised at how well they do.

Get a coupon and a FREE Party!

Once your party is thrown, please let us know how your party went by posting it on our MURDER MYSTERY MESSAGE BOARD! We will email you a \$5 coupon for posting comments and/or pictures about your party. In addition to the coupon, each month we will select one posting to be featured in our "Party of the Month" forum and that customer will receive a \$45 gift certificate towards the purchase of a future party.

Assigning the Characters

- **You, as host, will need to decide upon a character for each of your guests.** The easiest way to assign the characters is to read the character descriptions and match each character with the guest that you feel suits that particular character the best.
- **If you choose NOT to know the murderer,** you can simply choose NOT to read the character descriptions or examine the evidence before the party. While you will be able to play along with everyone else, you will not be able to read the descriptions when assigning the characters. (You will find a short list of the characters with descriptions on the next page.)
- **Because this party is dependent on a minimum number of people showing up,** you may want to determine ahead of time which guests are attending before assigning characters.
 - It is recommended that you send out the general invite, the guest list and the magazine page with an RSVP date of two weeks before the party. After your guests RSVP positive, you can send them their character sheet.
- **The killer will not know they are the murderer until they open their second envelope at the party.**
- **The victim will not know they are the victim until they get to the party.** The victim will not have a list of objectives for after the murder. If the victim wishes to play along after the murder, they can do so without an identity. If you have an extra identity (that is, a role that is not being played), they can also assume that identity if they so choose.



HOST'S GUIDE



Making the Invitations

Before the party, each guest must receive four things: (1) the invitation, (2) the guest list, (3) The Fashionista magazine page and (4) their character description.

THE INVITATION

- To make the invitations, print out the number of invites that you need onto 8.5 x 11 paper. (You may print on nicer paper, such as parchment, to add authenticity to the invitation.)
- Fold each invite in quarters.
- Fill out the information for the place, date and time of your party.
- Invite should fit nicely into an invitation sized envelope (4 3/8" x 5 3/4").

THE GUEST LIST & THE MAGAZINE PAGE

- Pages 5 and 6 of this document. These items will give background knowledge to your guests to help familiarize themselves with the storylines of the party.

CHARACTER DESCRIPTION

- You need to assign each guest a character to be at the party. (See the previous sections.)

Preparing the Materials for the Party

- Cut out and make name tags for the guests. (You can print out the name tags onto on adhesive label paper or print out on regular paper and include a pin with the name tags so that the guests can secure them to their outfits.) Name tag template is compatible with Avery labels 15163, 18163, 5163, 5263, 5523, 5663, 5963, 8163, 8253, 8463, 8663 and 8763.
- Photocopy the print out of the money onto green paper. You will need as many copies as there are guests attending. Trim the money and bundle them in packages of \$500.
—To skip this step, you can purchase fake/play money or coins rather inexpensively at a novelty or party store and use the fake/play money or coins instead of the paper money.
- Cut the objective sheets in half on the dashed lines.
- Label two envelopes with each character's name. Label one envelope with an (A) and one with a (B) for each character. On the (B) envelope, also put "DO NOT OPEN until AFTER the murder".

In the (A) envelopes, place: a name tag, safety pin(s) to adhere the name tag, a bundle of money and the left side of the character's objective sheet that has objectives for the beginning of the party.

In the (B) envelopes, place: the right side of the objective sheet for each character which has objectives for after the murder happens. In addition, place the following: (*this information will be in the actual packet.*)

Have the (A) & (B) envelopes on hand to give to the guests as they arrive.

- In a separate envelope place the Investigation sheet. Label it as "Investigation".
- In a separate envelope place the Evidence Presentation. Label it as "Evidence".
- Place the solution in a sealed envelope and label it "Solution".
- Keep the "introduction", the "investigation envelope", the "evidence envelope" and the "solution envelope" in a safe and convenient location so you can hand them out throughout the night as guests need them.
- Make enough copies of the Who Dunit voting sheets for the number of guests you have coming. Cut the pages into quarters along the dashed lines.
- Make copies of the smoking gun award, as there may be multiple people who guess the murderer.
— You can print or photocopy the certificates onto parchment paper for a more official look.

More Ideas On Preparing For Your Party

You can find more ideas on decorations, music, food, etc. at see the "party tips" at www.nightofmystery.com





HOST'S GUIDE



- Most likely, the length of the party will take 2-4 hours. The party length will depend on a number of factors, including the number of guests, if you are serving dinner, how well your guests mingle, etc.
- The party may be longer if you choose to serve dinner, although much of the mingling done during Stage 2 may be done at the dinner table as well.
- Because the party is not pre-scripted, but set up in stages, as host it is important to observe the guests' behavior and move onto the next stage when you feel it is most appropriate. This will give everyone enough time to enjoy all aspects of the party and enable it to move along at an enjoyable pace.

Stage One: The Guests Arrive

- Have the guest's name tags, bundle of money and their (A) and (B) envelopes available for them.

Stage Two: Introduction

- After all of the guests have arrived, hand Lindsey Loyal the Introduction and have her read it aloud to everyone.
- Have time for guests to mingle and complete their objectives.
 - This may require 30-60 minutes depending on how well your guests know each other.
 - If serving dinner, this may be a good time for dinner to be served.

Stage Three: Murder & Investigation

- When guests start to settle down and you are sure the victim has completed all of their objectives, you will arrange for the lights to go out and a loud "bang" to sound.
- When the lights come back on, the victim will have fallen down "dead".
- After victim has "died", hand Justice Jangle masking tape or chalk, so that they can outline the position of the body on the floor or ground.
- Have Justice Jangle read the sheet explaining the Investigation.
- The guests will open their (B) envelopes which will have new information and objectives for the guests to complete now that the murder has occurred.

Stage Four: Evidence Presentation

- When guests have settled down again, Justice Jangle has collected all of their evidence and you feel as though most people have completed their objectives, hand Justice Jangle the evidence packet so that they can present the findings of the evidence at the crime scene to the guests.
- It is best if the evidence is then laid on a table so that everyone may see it.
- Give your guests additional time to review the evidence. You may want to make multiple copies of the evidence so that it can be seen by everyone.
- Hand out the 'Who Dunit' answer sheets and ask everyone to complete them and hand them back to you during this time.

Stage Five: The Solution

- When all the 'Who Dunit' sheets are handed in, ask Justice Jangle to read the solution aloud to the guests.
- Using the tally sheet included, calculate who the winners are and award the certificates.

End of Host Guide



Mindy's Fling Before the Ring

OFFICIAL GUEST LIST

Mindy Mintjulus—Bachelorette. As the guest of honor, it is best that Mindy does not suspect that there are as many guests supporting the wedding as secretly opposing it.

Lindsey Loyal—Maid of Honor. It is Lindsey's main objective to make sure that the wedding goes off without a hitch and she intends to stick to it!

Little Lizzie—Bridesmaid. Mindy's little sister, Lizzie is the force that keeps her family together and she has no intention of changing that tonight!

Hillary Mintjulus—Bride's Older Sister. With Hillary's rebellious past and recent change of attitude, it is hard to say exactly whose side she is truly on.

Mama Martha—Bride's Mother. Is Mama Martha's peculiar behavior pre-wedding jitters, or is there more to her anxiety?

Rochelle Roberts—Groom's Mother. Although Rochelle endorsed the engagement of her son to Mindy, her recent actions have sent a different message.

Rita Roberts—Bridesmaid. Sister to the groom and Mindy's business partner, Rita was the one who introduced Mindy to Stone. As the stakes get higher, mixing business with family may not be what Rita had in mind.

Hannah Homemaker—Bride's Best Friend from High School. A long time friend and now employee, Hannah knows a lot about Mindy's past—maybe some Mindy doesn't even know herself.

Sondra Supple—Bride's Friend. Looking for a marriage proposal, Sondra is here to learn Mindy's secret to snagging a man and keeping him.

Leslie Liplock—Fashion Model. A new force on the modeling scene, Leslie has Mindy to thank for her big break!

Fanny Fashion—Fashion Model. The ex-girlfriend of Stone Richards, Fanny didn't know what she had until it was gone...but in Fanny's eyes it's not gone yet.

Holly Hott—Fashion Model. With Holly's background in the business and tight relationship with Mindy, there is little she does not know.

Sarah Sew—Fashion Designer. Originally slated to be Mindy's business partner, Sarah now struggles to simply advance within the company.

Clara Clerk—Receptionist. As an aspiring designer within Divergent Designs, Clara is certain her talents are being overlooked and that there is only one person to blame for it.

Public Pam—Publicity Manager. With the high-profile guest list, Pam was hired to make sure what happens at the bachelorette party *stays* at the bachelorette party.

Ivanna Story—Fashion Magazine Editor. Ivanna has done a lot of research for the party and will do anything to get a story.

Betty Shutterbug—Fashion Photographer. With an eye for detail, Betty is out to capture the night on film... and possibly a whole lot more.

Linda Legal—Company Lawyer. As the legal force for Divergent Designs, Linda has grown close with both partners in the firm... but where do her loyalties really lie?

Debra Details—Wedding Planner. In charge of the intimate details of the wedding, Debra's income depends on everything going exactly as she has planned.

Justice Jangle—Bride's Cousin. A CIA operative, Justice would not miss the bachelorette party for the world. The nation trusts Justice with their secrets, but can you?

With the...
all eyes have...
only the hottie...
could easily...
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A Wedding That Will "WOW" You

As the wedding of Mindy Mintjulus and Stone Roberts quickly approaches, all eyes have been focused on the happy couple AND the number of trend-setting guests that are certain to attend. With only the hottest designers, models and wealthy family members invited, the wedding is more likely to look like a fashion show than a celebration of love. At the wedding, and the events surrounding the wedding, we expect to see a number of guests showcasing of the latest designs and trends, giving us an idea of what to expect from Divergent Designs fall line. Many photographers have been clamouring for the rights to take the photos of the events, but Mindy is permitting only Betty Shutterbug the honor. The wedding comes at a fruitful time of the fashion industry and is also a great public relations move as the popularity of Divergent Designs grows. Congratulations, Mindy, on your upcoming nuptials and we look forward to being the ONLY fashion magazine with an inside story.



Another Congratulations is Due

Guy Donovan, an intern at Divergent Designs, was just promoted to Designer. Donovan was hired by Mintjulus as a favor to Sondra Supple, Mindy's neighbor and Guy's girlfriend. Evidently the agreement benefitted everybody involved since Guy is advancing rapidly through the company. While Donovan has yet to have any of his designs go to market, the promotion is an indication that his bosses expect great things to come from this young and handsome designer.



Spotted Out-And-About

Despite the split of Fanny Fashion and Stone Roberts over a year ago, Fanny Fashion has been seen spending time with the Robert's family. An insider insists that Fanny is only doing so at the request of Stone's mother, Rochelle Roberts. Another source close to the model indicates that Fanny was deeply affected by the news of Stone's engagement to Mindy Mintjulus and that Fanny intends to win back Stone's love. With only a matter of days before Stone's wedding, Fanny may be running out of time. Ms. Fashion's publicist denies any rumors that she is trying to disrupt a seemingly happy engagement and states that Fanny "wishes the best for Mindy and Stone".



TALENT POOL

An update on who to watch in the fashion industry.

Shops- Divergent Designs

It is no surprise that Divergent Designs is at the top of our list of up-and-coming shops. This hot design company is led by the talent of Mindy Mintjulus and the business sense of Rita Roberts. Together they form a dynamic duo that has quickly caught our eye.

Designer- Sarah Sew

Sarah was originally slated to go into business with Mindy until Rita Roberts solidified her spot as Mindy's partner. Now the question becomes will Sarah stay at Divergent Designs or venture on her own?

Technical- Clara Clerk

Although Clara currently holds the title of receptionist, she is fervently working on developing her design skills at Divergent Designs. As a protege of Mindy Mintjulus, there is no stopping Clara's talent.

Model- Leslie Liplok

A new face on the modeling scene, Leslie has recently landed some very high-end fashion shoots jump-starting her career overnight. With Leslie's lack of experience and newfound fame, she automatically became a "person to watch".



Sample Character Description (taken from another mystery)

Banker Bob

As the banker in the town of Deadwood, you do business with many of the people in the town and also some of the participants of the Deadwood Poker Tournament. One of your foremost clients is Harry High-Stakes, the owner of The Deadwood Saloon. In order to get the saloon established and operating in its first year, you have loaned Harry a substantial amount of money. Although the saloon appears to be doing very well, you are uncertain why Harry is continually delinquent and sometimes misses his payments on his loan. Just last month, Harry was late again on his payment and you warned him that you will have to put his saloon into foreclosure if he cannot repay the money he owes on the loan by next month. You suspect that Harry is throwing the Deadwood Poker Tournament in order to get enough money so that his saloon will not go into foreclosure. This will be an important week to see if you will gain your money back from Harry's loan or if you will gain control over the saloon.

Because Harry is such a difficult and delinquent client, you hope that you will gain control over the saloon. If the saloon becomes the bank's property, you speculate that you may have a very wealthy buyer in Montgomery Money, an investor from the East. Because of Montgomery's wealth, you are certain that you will make a healthy profit off of selling the saloon to Montgomery. In addition, Montgomery will be consistent and reliable when making his loan payments.

Along with all the excitement of the tournament this week there has also been excitement in your bank. Earlier in the week, your bank was held up at gun point while your wife was watching the bank over the noon hour. Ordinarily, Bonnie does not watch the bank, but you were meeting with Harry about his payments. Because of the high ante for the poker tournament, you are convinced that the robber must have been a gambler who was trying to accumulate enough money to enter to the poker tournament. Since you view Sheriff Sam, the sheriff of Deadwood, as a very lazy individual, you plan on taking matters into your own hands when it comes to finding the culprit of the bank robbery and bringing them to justice!

As the Deadwood Poker Tournament Party quickly approaches, you are looking forward to attending for a few reasons. The party will be a perfect place for you to talk business with Montgomery Money about his intentions on investing in the saloon if your bank gains control of it. In addition to your dealings with Montgomery, you plan to figure out which one of the poker players may have robbed your bank and you plan to bring them to justice!

Acting and Dressing Your Part: As the banker of Deadwood, you are a businessman first. Your bank and your money come before everything, including your wife, Bonnie. Since you will be using the party to for business matters, you will want to dress dignified for the night. *For more ideas on how to dress and a glossary of wild western words and phrases to use at the party please see www.nightofmystery.com*



BACHELOTTES & BULLETS



Sample Objectives Sheet For Beginning of Party (taken from another mystery)

MURDER AT THE DEADWOOD SALOON

Banker Bob

Objectives At The Start Of The Party:

These are things that are in your best interest to do before the evening goes much further. Be aware of what others around you are doing as well!

- Ask Harry High-Stakes why he can't seem to make the loan payment on his saloon when business seems to be doing so well.
- Ask Sheriff Sam if he has any leads on who robbed your bank earlier this week.
- Question some of the gamblers to see what they were doing over their lunch hours earlier this week when the bank was robbed.

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BACHELOTTES & BULLETS



Sample Objectives Sheet For After The Murder (taken from another mystery)

MURDER AT THE DEADWOOD SALOON

Banker Bob

Things You Know:

This is information not known to many (and possibly only YOU). Use it wisely in your scheming and bribery or hide it to help maintain your innocence.

- You are about to foreclose on The Deadwood Saloon.
- When you went to see Sheriff Sam about your robbery earlier this week, you saw Harry High-Stakes handing him over money, for what reason, you are not sure.

Objectives After The Murder:

These are things that are in your best interest to do to help solve the murder.
Be aware of what others around you are doing as well!

- Ask Sheriff Sam how much money the killer is paying him to keep his mouth shut.
- Tell Harry that you need the money by tomorrow at 5 or the bank will have to retake the saloon.
- Tell Montgomery Money that you may have a business proposition for him depending on how the evening turns out.
- If anyone approaches you with information about your bank robbery, question their sources and motives.

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BACHELOTTES & BULLETS



Sample Evidence
(taken from another mystery)

EXHIBIT A

Description: *The murder weapon-- a dagger in the heart*

Notes: **Found to be the cause of death.**



BACHELOTTES & BULLETS

This has been just a sampling of what you will receive when you purchase **BACHELOTTES AND BULLETS**

The complete package includes:

- **A Host Guide**— A complete how-to of throwing your party which includes directions on preparing the invitations, assigning characters and preparing for the party.
- **A Schedule of the Night**— A step-by-step breakdown of how the night will go.
- **An Introduction**— to be read to the guests upon arrival.
- **Designed Invitations**— that you can customize with the details of your party.
- **The Guest List and Fashion Magazine Page**— to be sent with the invitations, it includes background information on the happenings surrounding the bachelorette party and the guests coming to the bachelorette party.
- **Character Sheets**— full descriptions of the characters, including costuming and acting tips.
- **Character Objective Sheets**—this includes objectives for each character to try to achieve at each stage of the game in order to uncover evidence and find the murderer.
- **Name Tags**
- **Fake Money**— to be distributed to guests and used in the party for scheming and bribery.
- **Evidence** — more clues that will be presented towards the end of the night. This evidence will help your guests solve the mystery and find the murderer.
- **Solution**— a detailed description of who the murderer is, why the murder happened and the clues that led to the outcome.
- **“Who Dunit” Cards**— to allow your guests to guess the murderer, along with vote for the most animated character and best outfit.
- **Award Certificates**— to be awarded to the best costume, the most theatrical guest, the player with the most money at the end of the night and to each of the guests that solve the murder.

All of our parties come in the form of a professionally designed 50-125 page pdf. Immediately after completing your order, you will be able to re-login to your account using the username and password you established in the purchasing process. Once in your account, you will have the ability to download your party (including optional emailable invitations for your guests). You can also access this information for two weeks after your purchase by logging into your account. If you forget your password, you can request a new password be sent to your email. By having our games online as instant downloads, we are able to satisfy even the most urgent need for a party.

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